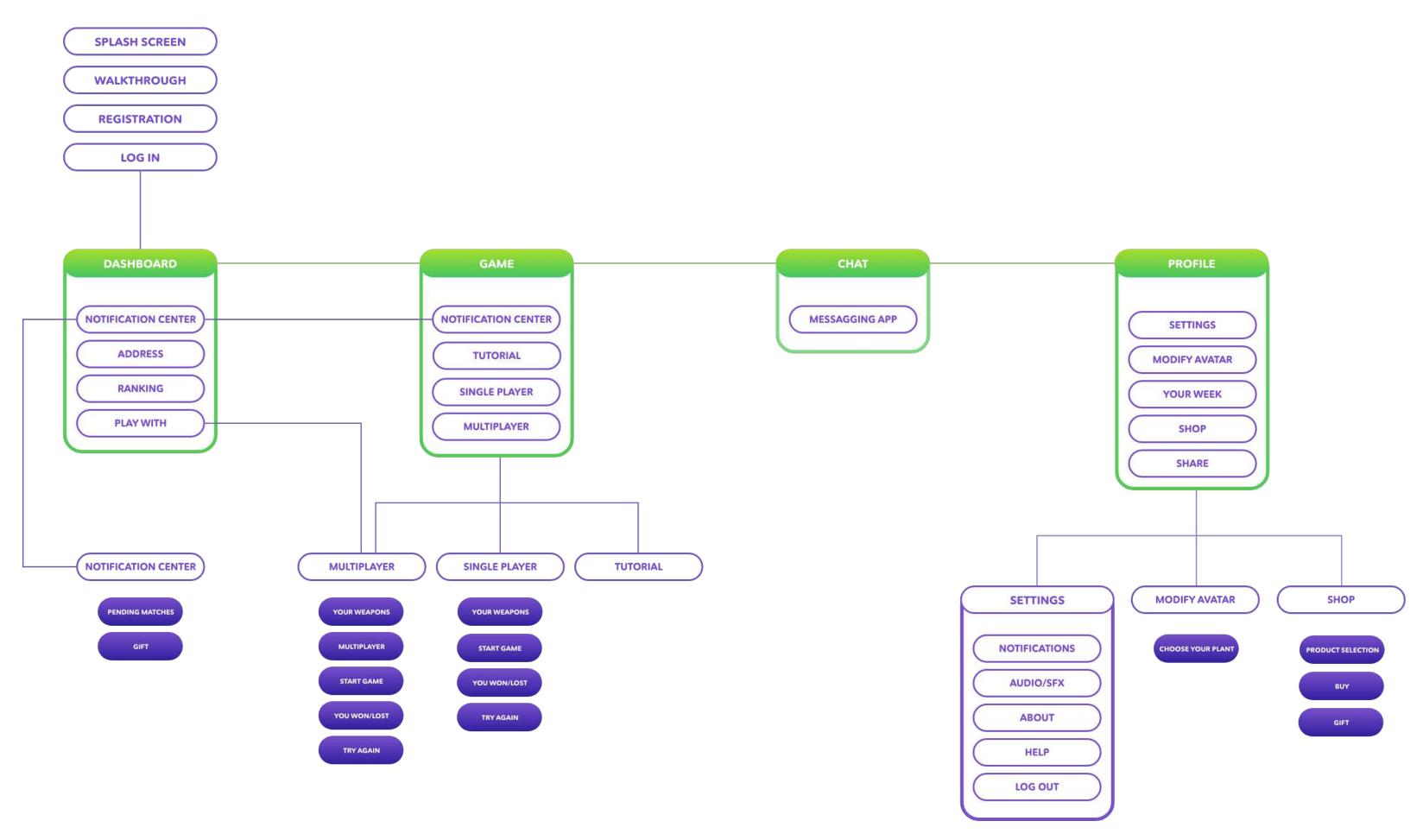
## Information architecture



Gameplay

## Wireframe

